

Great Edmonton Scout Camp Manual

May 4, 5 and 6, 2018

This is the third year of this camp being held at the

Tanner Youth Camp

(formerly Ernest Poole Scout Camp).

Many sections continue to be updated.

There are only a few strict but necessary changes,
mostly regarding youth safety and parking.

Please read the manual thoroughly and
ensure your parents are aware of the new regulations.

The moto/theme for this camp is

Always Prepared

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Great Edmonton Scout Camp - An Overview of Camp

The Camp, held for 20 years at Fort Edmonton Park, is now being held at the Eldon and Sara Tanner Youth Camp (formerly Ernest Poole Scout Camp), located 75 km west of Edmonton, Alberta.

This will be the third year that this camp will be held at the current location and is open to all Registered Scouts and third-year Cubs.

It is a perfect camp to bring those Cubs who may be thinking of joining the Scout Troop in the fall as well as a pre-camp for Scout Jamborees. The activities are an excellent mix of activities from crafts, skill development/testing and exciting challenges. Each Patrol participates in six program blocks – 4 on Saturday and 2 on Sunday. The assigned activities are based on the choices the Scouts are asked to make prior to camp.

The campsites have level ground for setting up tents. You can drive close to the camp area; thus, equipment does not become a problem. You may need to carry your equipment about one city block to your site. No backpacking or lightweight equipment is required.

The camp runs from Friday evening arrivals until departures on Sunday around 2 p.m.

Groups must be self-contained.

Each group must have a person with First Aid and the Outdoor/Camp Activity form must be completed and submitted to your Council Office. Each youth and leader will receive a camp crest. Venturers and Offer of Service are always welcome. Registration Forms are available on the web site before Registration.

Great Edmonton Scout Camp Committee's Message

Welcome to the Great Edmonton Scout Camp.

The Great Edmonton Scout Camp runs the first full weekend in May. Scouts and third-year Cubs will experience six program blocks of Jamboree-style adventure. Venturers can hone their leadership skills through the Offer of Service program. Rovers, Scouters, and other adults can offer their services as Camp staff. This togetherness will provide an important opportunity to strengthen the bonds within our Scouting family and encourage more and more youth to live the values Lord Baden-Powell embraced when he founded the Scouting movement.

Members attending will have the opportunity to celebrate and have fun together. If Leaders, third-year Cubs, and Scouts attending this camp throw themselves into the activities, programs, and opportunities that will be available, we guarantee that they will remember these experiences in the years to come. If you talk to some of the leaders and other Scouters you'll meet, you'll find that Camps are some of the most treasured memories of Scouting.

Jamborees are an important part of our Scouting heritage – our founder; Lord Baden-Powell first coined the term “Jamboree” a long time ago. It means, “Coming Together.” A Jamboree is a coming together to celebrate Scouting – it's the spirit of Scouting coming alive in one place.

Please join us for a fun and exciting camp experience.

Yours in Scouting,

Great Edmonton Scout Camp Committee

Registration Information

Registration Fees for the current year can be found on the Registration forms.

Registration forms and other information for the camp can be found at the following sites:

ScoutsTracker.ca

Albertascoutingevents.com

NLC Events calendar

Here are some FAQ.

What do the Registration Fees cover?

Cost of camping

Cost of activities

One camp crest per person (Additional crests may be purchased)

Who can attend Great Edmonton Scout Camp?

Currently registered members of Scouts Canada

As Participants – all registered Scouts and third-year Cubs

As Offer of Service – all registered Venturers, Rovers, and Adults who are responsible for running a program.

Requirements to attend Great Edmonton Scout Camp

- Each Group is expected to provide adult help to run program.
- At least one Leader with First Aid Training.
- All Youth and Adults attending Great Edmonton Scout Camp must be currently registered as members of Scouts Canada.
- All Scouts Canada Procedures and Guidelines must be followed

Registration Process

1. **Maximum Patrol size** is Eight Youth Members. If you have more than eight youth members in a patrol you must make an extra patrol.
2. All information must be filled out before submitting Group Registration forms. Forms that are incomplete will be returned and not processed; this includes MyScouts member numbers.
3. **Early Bird registrations deadline Date:** This date will change every year, please look on the Registration Form. To get this rate you must have the Great Edmonton Scout Camp form filled out and turned in with all fees paid in full. All registrations received after that date must pay full fees.
4. **Completed Registration Forms and Payment** can be handed in at the:
 - Early bird registration Meeting in March at the Adventure Centre. This will be a full meeting so don't expect to drop off registrations and leave.
 - Mailed to the contact on the Registration Forms.
 - E-mailed to the contact on the Registration Forms.
 - ***** DO NOT leave forms at the Adventure Centre. *****

Processing will begin shortly after the Early Bird Registration Date. After that date, completed forms will be processed on the date they are received.

Late fees apply to registrations received after the date indicated on the Registration form – typically two weeks before camp.

5. **Payment of fees** – By cheque made payable to: **Great Edmonton Scout Camp**.
 - Mailed to the contact on the Registration form.
 - eTransfer of funds is available; contact for doing so is listed on the forms
6. **Cancellation of participants** – see registration form for date
7. **Changes to participants list** - All changes must be reported using the Change Form.
8. **Additions to participants list** - Any additional youth members must not exceed the patrol maximum of eight youth numbers.
9. **Other requirements.**

The following form must be filled out and submitted to the council office

- a. Scouts Canada Camping and Outdoor Activity Application
 - Signed by your Group Committee and sent into the Council Office.

The following forms must be filled out and kept by the Troop Scouter or Scouter in charge:

- a. Scouts Canada Registration Form

- Completed for each member attending camp.
 - Leader to bring it to first aid when required
- b. Scouts Canada Parent/Guardian Consent Form only if taking Archery or Pelletry
- Completed for each member attending camp

Please ensure that the follow is included to make sure that parents/guardians are aware their youth might be involved in archery and/or pelletry.

Under the topic **Permission to participate** (please include the following)

The following event/activity

- Great Edmonton Scout Camp including Archery and Pelletry

At the following location:

- Tanner Youth Camp – near Wabamun AB

Leader in charge

- *Name of Group Leader in charge*

On the following date

- May camp dates for the year

Offers of Service

Offers of Service (OOS) are those members who come to run program only and are not with a Troop.

Offers of Service are accepted from Venturer Companies, Rover Crews and Scouters.

All Offers of Service must register with the Offer of Service Coordinator using the OOS registration Form which can be found online as indicated above.

Honorary Camp Chief

All Scouts can apply to be the Honorary Camp Chief.

Depending on the number of applicants, one or more successful Scouts may be chosen.

Duties may include attending the leaders meeting at camp, leading the opening ceremony, conducting the opening flag break, parade to campfire, assemble and parade for closing ceremony, Scouts Own and closing ceremony.

If interested, please submit your name, group registered with, years of scouting and a brief comment why you would like to be Honorary Camp Chief. Scout does not have to be a Patrol Leader or Assistant Patrol Leader to be accepted. You can only be Honorary Camp Chief once; so, if you have been one in a prior year, please don't submit your name.

All submission can be sent to the Camp Chief (see current email for the Camp Chief) Using - "Honorary Camp Chief" in the subject line.

Site Information

There is to be no cutting of trees or shrubs on site.

Open Campfires

Open fires are allowed in the camping area assuming that there is no Fire Ban in effect.

Please check: <https://www.albertafirebans.ca/> prior to coming to camp to ensure you are aware of the conditions before coming to camp!

Electricity

Electricity availability is very limited. If you have a special need for this kind of access, please send this information with your early registration and we will see if we can accommodate it at Tanner Youth Camp.

Patrol (Camp) Sites

All campsites are assigned in advance. Campsite can vary in size; you will be assigned a site in accordance to the number of youth you registered. The boundaries of each site are marked and posted with a number. On arrival at Great Edmonton, register at "Arrivals" and receive your campsite map, assigned number and other required information. We will endeavour to have signs up indicating your troop location at Camp. We must have these signs and posts returned to Headquarters as soon as you get your camp setup!

Groceries

There are no groceries available on site. It is suggested that you bring all your food supplies with you. If you are in dire need of something, there is groceries available in Wabamun or up at the Gas Station at the top of the hill on Yellowhead Highway. If not sure of directions, please ask a staff member of the camp.

Water Supply

There is water available on site but groups are required to bring their own for Friday night and Saturday Morning. Depending on the temperatures at night the water will be available from different sites around the Camp. You will be required to carry the water back to your sites.

Waste/Gray Water Disposal

There is a grey water dump located beside the closed-in picnic shelter. It will be necessary to strain your wastewater to remove all solids before disposal. These containers are to be used for this purpose ONLY and not as garbage receptacles. All wastewater is to be disposed of after each meal. Wastewater (Grey water) must not be thrown on the ground or disposed of in holes.

Grease/Cooking Oils

Bring containers with you for disposing of grease/cooking oils. Do not dump grease or cooking oils into the wastewater.

Garbage

There will be a dumpster bin available on site. Use this for garbage or take it back with you. Please be good neighbours and do not leave anything that shows you have passed through camp.

Recycle Bin

There are no recycle bins available for beverage containers that can be returned for their deposit. All other types of recyclable materials must be taken back by each attending group.

Bathrooms

There are a variety of bathrooms on site (Porta Potty) and some are marked as "Male" "Female" or "Staff". Please keep all facilities clean. Everyone in camp will be visiting and you will have to make a return visit yourself. We ask your full co-operation for the health of the camp.

Showers

There are no shower facilities available on site.

Site Safety

Camp Code

The Scout Law shall be the law of the camp. Scouts Canada "Duty of Care" shall be the code of conduct for all adults attending the camp.

All Members are to wear their Group Neckerchief at all times when they are out of their camping site.

Scout/Cub Youth must have an Adult Leader with them when they are out of the camping Area.

All Program Areas are out of bounds except during Program related times.

Headquarters

Camp headquarters will be located at The Fox Den.

If you have any questions or concerns while at camp, we will be there to help.

Parents/Visitors

All Parents/visitors must report to Camp Headquarters before proceeding to Camping/program Areas.

Please make sure that parents/visitors know the Group number/name they are coming to visit. Names of leaders will not do.

All Visitors/Parents will need to sign in/out.

Leaving/returning to Site before Departure on Sunday

All persons leaving the site early must report to Headquarters before leaving Great Edmonton.

This includes

- Youth/adults not saying overnight.
- Leaving for medical aid
- Leaving to pick up supplies

Vehicles on Site

- a. Parking information and restrictions for groups and program coordinators continue to be developed since the move to this location. All vehicles will have to be moved to the designated parking area along the old road right-of-way. Please follow the directions of the staff!

First Aid Station

A location for First Aid will be clearly identified and will be staffed 24 hours.

However, each group will require someone with Standard First Aid.

Fire Extinguishers

All cooking areas must have an approved fire extinguisher.

Fire Stations

There will be a number of fire stations in the camping area for use in case of a fire. Please familiarize yourself with their location and what is available. No materials are to be removed from these sites for any other reason than to extinguish fires.

No grey water or garbage is to be disposed of in the fire barrels

Fire Precautions

The utmost care must be taken to ensure that a fire does not occur at Great Edmonton Scout Camp. The lighting of cooking stoves and the handling of fuel must be skillfully and properly done. Leaders must ensure that Patrol members know how to safely refuel and light the stoves as part of camping preparations.

In lightweight tents, occupants should sleep with heads towards the door. If closed, the door should be easily opened to facilitate quick exit in case of fire. No fires (candles, matches, smoking material, stoves, etc.) are permitted in tents.

All fuel-burning devices are to be extinguished by 24:00 or before you go to sleep whichever is earlier.

Keep informed by checking with Great Edmonton Scout Camp Headquarters on current daily policy while at camp.

In the event of a Fire

- a. Yell "FIRE"
- b. Evacuate all people from the immediate area.
- c. Report the location of the fire to headquarters IMMEDIATELY.
- d. If the fire is of a smaller nature attempt to extinguish with equipment available from the Fire Station. Headquarters staff will assume control of the situation on arrival and put the "Evacuation Plan" in operation.
- e. Headquarters Staff will be responsible to fight and control the fire.

Stove on Fire

- a. Use your fire extinguisher, baking soda, sand or dirt, or a pail located at the fire station.
- b. Turn off the burner valves as soon as possible.
- c. Follow the procedure above for "IN THE EVENT OF FIRE"

Tent Fire

- a. The person first noticing it should shout "FIRE"
- b. Make sure everyone gets out of the tent immediately.
- c. Drop the tent as soon as everyone is out.
- d. Do not try to remove articles from a flaming tent.
- e. Follow the procedure above for "IN THE EVENT OF FIRE"

Clothing on Fire

- DO NOT RUN;
- STOP
- DROP TO THE GROUND
- ROLL UNTIL THE FIRE IS SMOTHERED.

Pressurized Fuels

Never refuel a hot lantern, stove or other fuel-burning device. The hot device can flash ignite the fuel!

WIPE UP SPILLED FUEL!!

Never light a fuel-burning device at the same place where it was just fueled.

Never refuel or light any fuel-burning device inside a tent!

Stoves are to be depressurized when the Patrol campsite is unoccupied!

fuel devices are to be closed as close to fuel source as possible when not in use.

Food Storage - General

Camping in the outdoors presents its own unique problems to food storage. Food products do not have the same life expectancy in your fridge at home. Ice also has a very short life; therefore, keep a close check on it. Large Coolers of sturdy construction are best for longer term camping. It is recommended that a smaller Cooler is available for items you will need on more frequent bases, thus reducing the number of times your main food storage cooler needs to be opened. **Ice may be purchased off site if required.**

Food Storage at Your Campsites

Because of the setting of Great Edmonton Scout Camp, good housekeeping is highly recommended. Skunks, squirrels and mice are attracted by the smell of food and have been visitors at the Camp. Please observe the following recommendations.

- Mark your name and/or patrol number on your cooler and storage containers.
- Ensure your campsite is free of food in open containers.
- Place foods that require cool storage in a sturdy cooler that has a locking mechanism (e.g. Bread, margarine, syrup, meat, jam, honey, candy, cakes and other sugar-based foods.) Store staples and other food products in sturdy containers (e.g. Salt, pepper, dry foods, rice, macaroni, oatmeal, any unopened canned foods, sugar, tea, coffee and cocoa in closed containers.)
- Do not use cardboard boxes for food storage.
- Ensure no food or candy is in your pockets, pack or tent.
- Do not store or eat any food in sleeping tents.

Clean up after Meals

In accordance with sound health practices, wash dishes in hot, soapy water, rinse in hot water; pass through a disinfectant; cover with a cheesecloth and air dry. Use a "phosphate free" detergent, unlike soap, only a very small quantity is needed to work up good suds.

The secret for dishwashing is to use very hot water.

Arrivals

Watch for the cautionary cones that will be on the county roadway, just before the turnoff to Tanner Youth Camp.

Vehicle access will be limited. Your ABSOLUTE cooperation is needed so that there is access at all times for emergency vehicles and others using the Camp.

There is to be absolutely NO vehicles allowed to be parked on the side of the main road above the main camp area, nor in a side road pull off, during camp, on arrival and especially during exit from camp. Last year this raised serious issues. Only the MedVent vehicle(s) for First Aid will be able to park on site for obvious reasons!

There will be SubCamp Staff on-hand to direct you into the campsite area. They will indicate if possible your campsite. You will be expected to unload immediately. If you

bring a trailer, you will be asked to detach it and park it where directed, then exit the campsite area and follow directions as to where you may park for the weekend. Please follow the guidance of the staff who are going to try to park as many cars into a small location as possible, but still keep it open for emergency access!

General

Please follow direction from arrival staff. Maps will be available.

There will be no parking permitted down the cottage road across from the camp entrance – THIS AREA IS OFF LIMITS, ANY VEHICLES PARKED THERE ARE SUBJECT TO TOWING AT YOUR EXPENSE!

Pedestrians have the right of way at camp. Driving is a privilege.

Unload vehicles as fast as possible and remove them to the designated parking. Roadways must be kept clear in the event of medical or fire emergencies. Vehicles left abandoned will be towed at your expense.

It is the responsibility of the leaders to supervise the youth during arrivals and setup.

Please respect the orange layout stakes. If you require more space, contact the sub-camp chief. Picnic tables may be available. You will have to carry them to your site and return them on Sunday.

After you have unloaded your equipment and parked your vehicle, please confirm your registration proceed to camp headquarters to pick up your patrol program schedules. Your program will not be issued until this information is provided.

Early Arrivals

Early arrivals may be possible.

SubCamp Staff will be coming out Friday before Noon to begin setting up.

Departures

Vehicle access will be limited. Your cooperation is ABSOLUTELY needed so that there is access at all times for emergency vehicles and others using the Camp. This will also help for us to get everyone out in an orderly fashion, after Sub-Camp has checked out your site and confirmed you are clear to leave!

You will need to find the sub-camp member who is checking out your area – notify him/her that you are ready with all gear piled in one area then wait for him/her to arrive.

General

All garbage must be picked up and taken out with you or placed in the provided dumpster.

A site inspection will be done in order for you to receive your camp crests. Contact sub-camp staff when you are ready to depart.

Early Departures (prior to closing ceremony)

All early departure arrangements must be made with Camp Headquarters. Make sure that all your parents know your group number and name.

No vehicles will be allowed on site during closing ceremonies. The main Camp gate will be closed to all vehicles. Parents arriving during closing ceremonies will have to park on the old roadway just outside of the Camp and walk in during closing ceremonies.

Personal and Patrol Equipment List

Make sure that all equipment has some form of identification on it,

No special equipment is required to attend Great Edmonton Scout Camp. Please use your regular camping gear. Weight should not be a factor as you will be less than two city blocks from your vehicle to your site.

Patrol Equipment (what equipment you use when camping)

Cooking equipment (propane or white gas (Naphtha Gas or Coleman Fuel))

Fire extinguisher

Bucket for water in case of fire

Manageable size water containers

Container to collect wastewater

Heavy-duty medium or small garbage bags

Personal Equipment

Several items are recommended because of the time of year. A hat for each person to avoid the sun, insect repellent, a canteen for water and at least one pair of work gloves. Please follow the Scout Motto – ‘Wise in the use of their Resources’ – Be prepared for any kind of weather that we might find at camp – From Cold and Snow to Heat and Sun!

Special program Requirements

WATCH FOR THEM

Any special requirements for program will be announced in the Program write-ups.

Electronic Equipment

- a. There is no safe keeping location for this type of equipment on site; if you decide to bring it you must be responsible for it.
- b. Electronic equipment is not allowed at this camp with the exception of 2-way radios.
- c. Groups may have and use 2-way radios but they must be aware of which channels are for camp use. While at Great Edmonton Scout Camp these channels are for the sole use of the camp and are not to be interfered with in any way. Any use of these channels will mean the confiscation of all radios from the offending group until the close of camp. If you have any type of 2-way radios with you it is your responsibility to become aware of which channels the camp will be using.

Program Activities

Program Blocks

The program at Great Edmonton Scout Camp varies from year to year. There is a mix of past year favourites and new ideas that come forward. Every patrol will be scheduled into four program blocks on Saturday and two program blocks on Sunday. Generally, these are 75-minute blocks. These activities are based on the selection made by the youth prior to camp. Some changing of program is allowed but this is limited. To make changes the Patrol Leader must be present. Like any Jamboree, the number of participants is limited on any one activity. Select those activities you wish to participate in when requested by the Program Coordinator and every effort will be made to accommodate your selection. The list of activities will be provided by the Program Coordinator approximately 2 weeks before camp.

In keeping with Baden-Powell's ideas, every Scout is encouraged to do their best, to his or her ability.

Remember the primary idea is to learn but have FUN.

Camp Flag

A camp flag may be available. Further specifics will be provided.

Your design can be anything you desire (within reason) and must include your Group name and number. Supplies will be provided for you to design your piece. If you bring your own coloring/decorating material, do not use water-based paints, markers, etc. as they will run if exposed to rain. You may attach your group crest or other items to it. The flag will be edited for content.

Other Activities

There are activities, which happen at the Camp on Saturday evening from 7 pm until Camp Fire gathering time.

Badge Trading

Help explaining fair trading rules for Badge Trading

Badge trading which includes swapping neckerchiefs, hats, pins and other paraphernalia is a great way to have fun and meet other people at a Camp. Whether you are a serious trader or simply caught up in the excitement, PLEASE follow this simple CODE OF ETHICS.

I will apply "The Golden Rule" to all trades and "Do unto others as I would have others do unto me."

I will never knowingly misrepresent an item.

I will return all items that do not belong to me.

No trade is complete until both parties are satisfied and a Scout handshake has closed the deal.

I will not trade if it means disfiguring another's uniform to obtain a badge; addresses should be exchanged instead.

I will not sell badges or other items.

I will live up to the Scout Promise and Law.

All adults are strongly discouraged from trading with youth.

Scout Camp Cooking

This event is open to all registered Scout Troops and the type of meal may change from year to year. Prior years it has been cook a meal from 100 years ago or your troop favourite meal. Meal must be cooked ON SITE and must be cooked only by the youth in your Troop.

Will be judged for: Presentation and taste

Please present a written copy of the recipe.

Campfire

A change for Great Edmonton Scout Camp, our Campfire may take place around a true campfire when fire conditions permit it. Patrols assemble in a designated area, where the Camp Chief leads them to the campfire area.

Patrols are asked to come prepared with a skit, song or yell. Please register your activity when you register or bring it to Headquarters Friday evening or before supper on Saturday. Every effort will be made to accommodate all patrols. Remember if you can tell it to your grandmother, we can use it.

Campfire is held Saturday night. Parents and visitors are welcome to attend. The campfire is finished about 10 to 10:30 p.m.

Scouts Own - Sunday before closing

Run a short but effective service Sunday for youth/leaders. All Scout Troops wanting to participate in the Scouts Own must submit their choice of activity with the registration forms. If the Scouts Own Coordinator has not contacted you by Saturday at noon, please see him to ensure he got your request for participation.

Typical Schedule for Great Edmonton Scout Camp

Friday PM

- 6:00-8:30 Arrival and camp set-up
- 9:00-9:30 Offer of Service (Venturer/Rover/Adult) and Program Activity Leaders Meeting
- 9:30-10:00 Leaders Meeting - One leader per Troop
- 11:00 Lights out and quiet

Saturday AM

- 7:00-8:30 Reveille and Breakfast
- 8:40 Assemble for opening
- 8:50 Opening Parade
- 8:50-9:30 Opening Ceremony
- 9:30-10:45 Program Block #1
- 11:00-12:15 Program Block #2

Saturday PM

- 12:15-1:45 Lunch
- 1:45-3:00 Program Block #3
- 3:15-4:30 Program Block #4
- 4:30-7:00 Dinner
- Campfire practice (Skits, songs, etc)
- 6:30 Food for Scout Camp Cooking judging
- 7:00 – 8:30 Badge/Pin Trading
- 8:50 Assemble and parade to Campfire
- 9:00-10:15 Campfire
- 11:00 Lights out and quiet

Sunday AM

7:30-9:00 Reveille and Breakfast

9:00-10:15 Program Block #5

10:30-11:45 Program Block #6

Sunday PM

12:00-12:10 Assemble for closing

12:15-12:30 Scouts Own

12:30-1:00 Closing Ceremony

1:00 - Lunch, Strike Camp, Departure

Please ensure your parents/drivers who are picking up the youth do not arrive early.

DO NOT PARK ON THE MAIN ROAD and expect to pick up their youth unless previously approved by the Camp Committee!

Overview of Great Edmonton Scout Camp Rules

Everyone attending Great Edmonton Scout Camp must be a Registered Member with Scouts Canada (Member number required) and will be required to register either as:

- Scout Patrols (Scouts/Third Year Cubs and Leaders). Use Patrol Registration Form.
- Offer of Service - Venturers, Rovers and Adults. Use Offer of Service Registration Form.

If you do not register you will not receive a Camp Crest.

Please be advised all Scout Patrols and Offers of Service must come self-contained. Offer of Service will be camped separate from Scout Patrols unless requested prior to camp.

Any program activities that require the youth to cross the railway tracks (it is a Main Line), must have leaders at the crossing with the youth coming and going to those activities! Leaders must accompany the youth to ensure they cross safely and without incident.

Any program activities that require crossing the new main county road north of the camping area, must have a leader at the roadside crossing points at the north-end of the camping area and north of Headquarters. Signs will be on the roadway but Leaders must accompany the youth to ensure they cross safely and without incident.

1. All Scouts Canada regulations/guidelines must be followed. (Including two deep Leadership) Only Registered Participants, Leaders and Offer of Service will be allowed in the camp.
2. Check with Arrivals for Site locations when you arrive at camp. Campsite maps may be available online prior to camp.
3. We will have special instructions for arrivals and departures. These will include:

All Vehicles will be parked on the side of the roadway outside of the Camping Area, where indicated by Sub-Camp Staff during the camp.

Only vehicles carrying Troop Gear will be permitted in the camping area. Immediately upon the gear being removed from the vehicle, the vehicle **MUST** be moved to the designated parking area on the roadside around the camp. No vehicles will be allowed to park in the camping area, or on the cottage roadway across from the Campsite Access Road.

Vehicles carrying only youth will not be allowed into the Camping area.

You will have to walk to your campsite carrying personal gear from the designated parking area.

Vehicles left unattended in the camping area or other undesignated parking area will be tagged and towed. Drivers will be responsible for all fines, towing and storage charges.

For a departure, which is after closing ceremony unless previously approved, vehicles will only be permitted to pick up Troop Gear after Sub-Camp Staff has cleared you for departure. (All tents and gear are in the pick-up area and the site cleaned)

ONE MORE TIME: NO VEHICLES WILL BE ALLOWED TO BE PARKED ON THE MAIN ROAD ABOVE CAMP FOR PURPOSES OF LOADING OR PICKING UP!!

4. Remember - What you bring in, you must take when you leave.
5. There will be potable water on site. You will be required to haul your drinking water from a central location to your campsite. If you bring enough water for Friday night and Saturday morning until water is made available.
6. All Youth and Leaders must wear their Group neckerchief at all times. Please ensure that they have them prior to leaving home. You will be required to wear your Group neckerchief to be able to get admission to the Camp.
7. An Adult Leader must accompany their youth when they are out of the camping area and some other areas will be out of bounds except for certain times and locations. Any scouting member not respecting these out of bound areas will be sent home (no exceptions). This is particularly important when crossing the railway tracks and crossing the new County Road on the northern boundary of the camping area.
8. There will be open fires permitted at many of the campsites assuming that there is no Fire Ban in effect. All cooking areas must have a fire extinguisher Please check: <https://www.albertafirebans.ca/> prior to coming to camp to ensure you are aware of the conditions before coming to camp!

If you have not volunteered for an activity, you will be assigned one.

Crests will be handed out at departure when the site clearance permit is turned in.